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## Remote System Explorer Advanced Topics

*Rational on System i*

Rational. software

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System i Ecosystem Team

ON DEMAND BUSINESS

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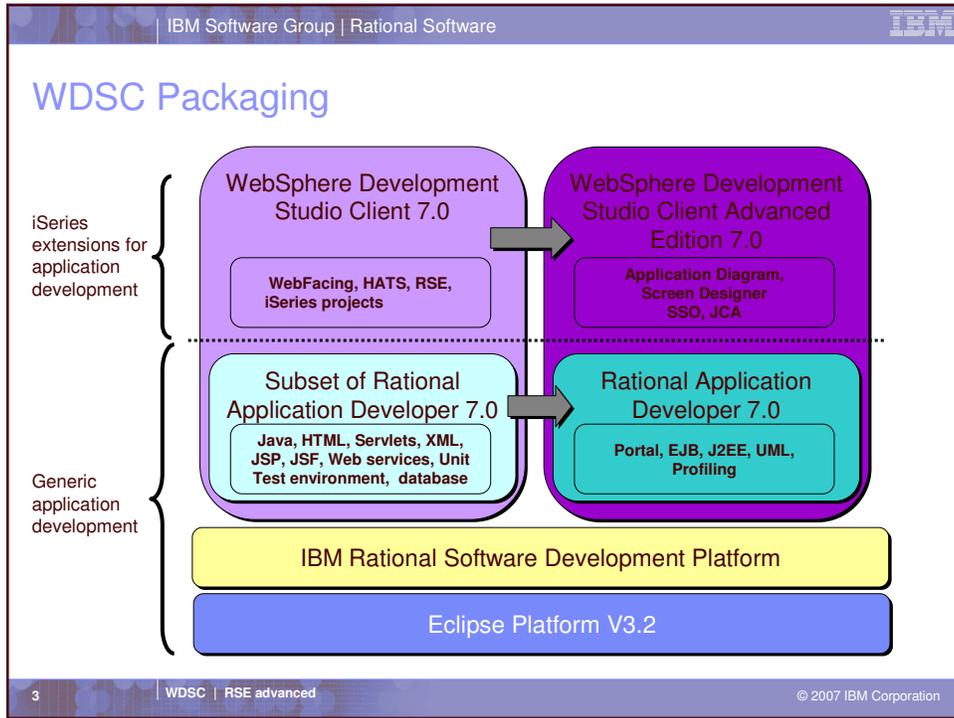
## Agenda

- **WDSC Packaging and Installing WDSC “Lite”**
- Customizing the Workbench
- Filters and filter pools
- Running Commands and Launch Configurations
- Working in a Team Environment
- iSeries Projects
- Working Disconnected

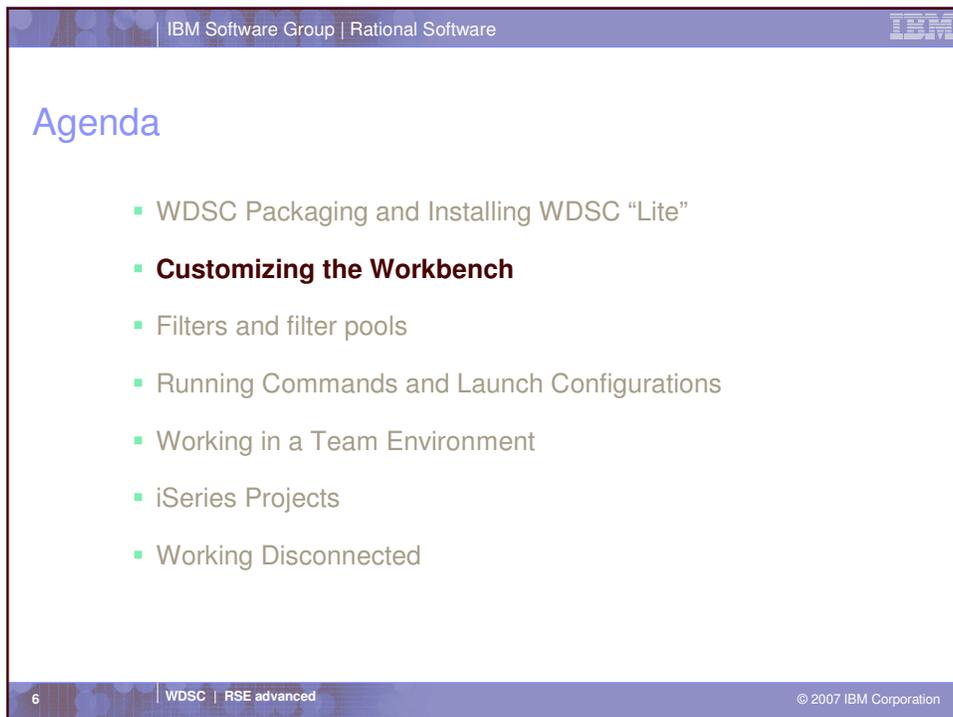
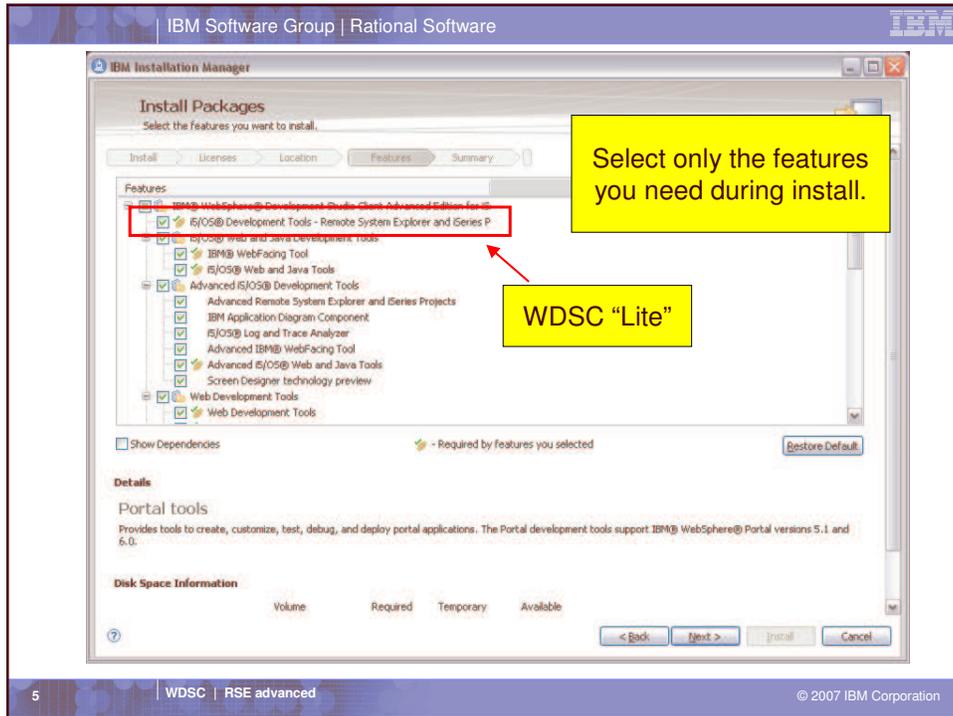
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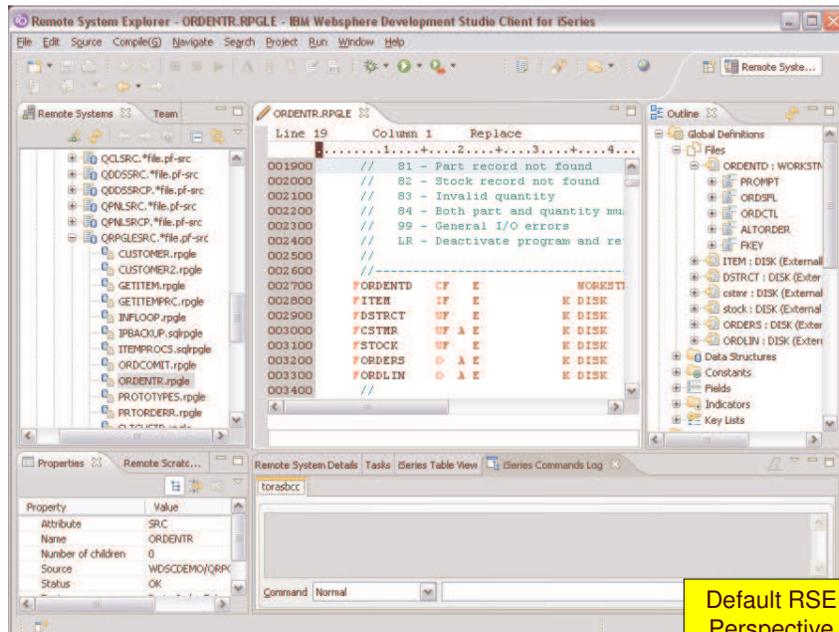


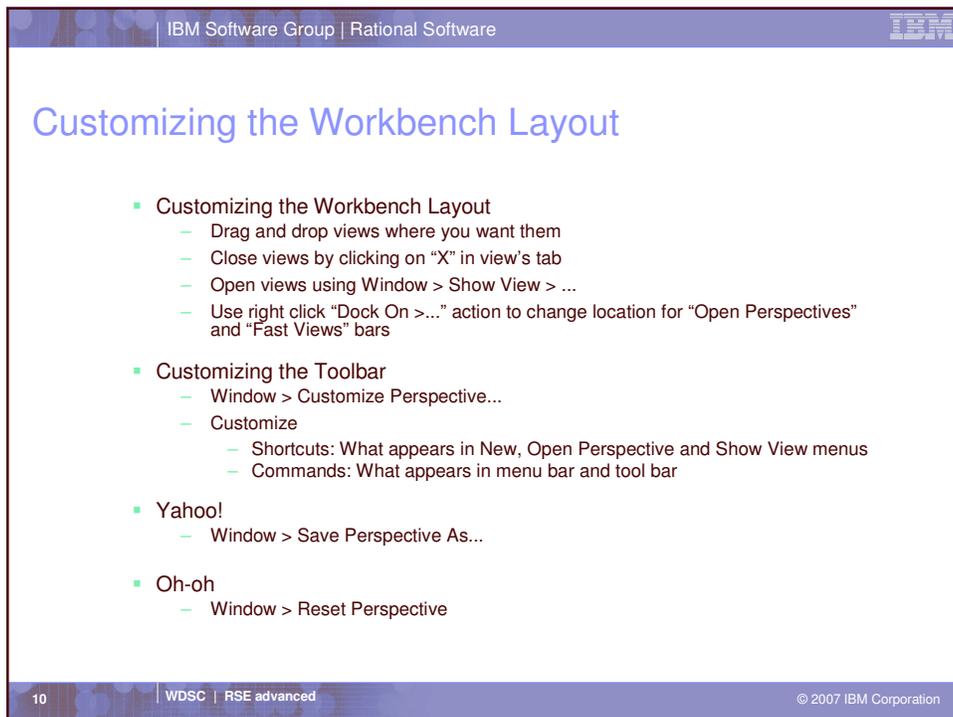
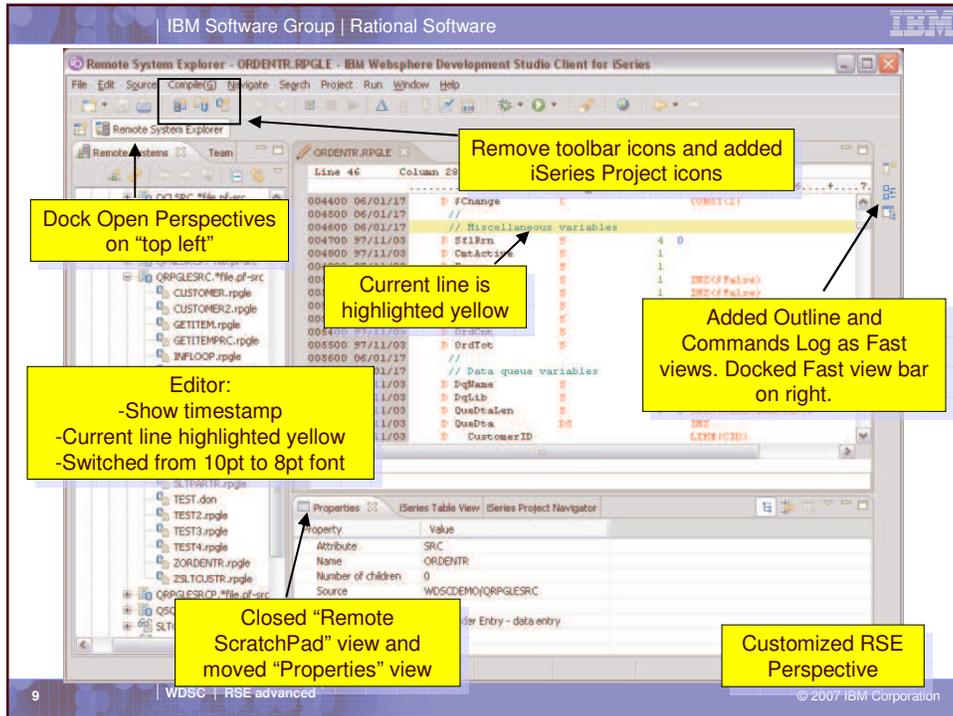
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- ## How Do I Get It?
- **WDSR**
    - WDSR is included with WebSphere Development Studio (5722-WDS)
      - This is the RPG and COBOL compilers and ADTS
    - V5R3 and V5R4 customers who have 5722-WDS and Software Subscription are entitled to upgrade to WDSR 7.0
    - <http://www.ibm.com/software/awdtools/wdt400/about/entitlements.html>
  - **WDSR Advanced Edition**
    - Purchasable product
    - Available through passport advantage
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## Customizations – Making it Your Own

- Many different ways to customize WDSC
  - Workbench layout
    - Views, actions
  - Preferences
    - Colors, fonts
    - Editors
    - Keyboard shortcuts
    - Default behavior
    - Workbench Appearance
  - User Defined Actions
    - Objects, members, jobs, IFS files and folders
  - Compile Commands
    - Customize defaults
    - Add your own
  - RSE Connections
    - Library list
    - Object library



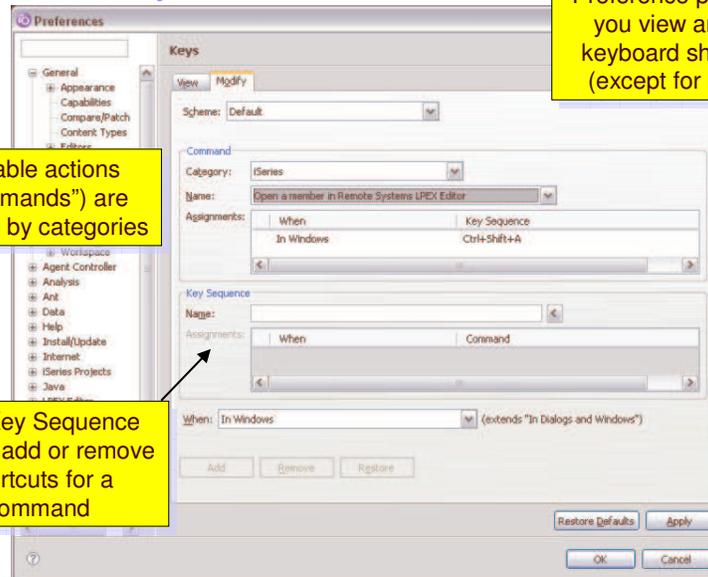


## Preferences

- Central place to make all other workbench customizations
  - Window > Preferences...
  - There are a lot!
    - Preference categories are searchable (new in 7.0)
- A few key ones
  - General > Appearance (general workbench appearance)
  - General > Capabilities (enable / disable capabilities)
  - General > Keys (Keyboard shortcuts)
  - LPEX
    - All LPEX preferences that are not language specific
  - Remote Systems
    - Generic RSE preferences
  - Remote Systems > iSeries
    - iSeries specific RSE preferences
  - Remote Systems > Remote Systems LPEX Editor
    - LPEX language specific editor preferences

Tip: Browse through the preference pages to see what can be customized

## Workbench Keyboard Shortcuts



Preference page lets you view and set keyboard shortcuts (except for LPEX)

Available actions ("Commands") are grouped by categories

Use Key Sequence area to add or remove shortcuts for a command

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## LPEX Parser Settings

**Parser Styles**

Document parser: ILErpg

Styles:

- Spec
- Indicator
- Indicator2
- Keyword
- Keyword2
- User Symbol
- User Symbol2
- Numeric

Background, Foreground, Effects, Underline, Strikethru, Outline, Skip

Preview:

```

/TITLE This is the title
# DFTNAME (PROG)
#QSTSPRT  D  P 132          PRINTER
* This is a comment
D  ARRAY          S  DIM(3)  CIGATA  SERVIC(1)
D  INSTALL        C          DS
D  DS              S  DS
D  OK              C          1
/COPY LIBRARY/FILE (HEADER)
/FREE
OK = 'FAILED';
/END-FREE

```

**Use "Parser Associations" tab to associate a parser with your own source attribute ("MYRPG" with ILErpg parser)**

**LPEX Parsers provide language specific features like color tokenizing.**

**Parser Styles page lets you customize colors used for tokenizing**

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## LPEX Keyboard Shortcuts

**User Key Actions**

Key	Action
ctrl-d	deleteLine

Key: ctrl-d      Action: deleteLine

**LPEX > User Key Actions page lets you set keyboard shortcuts for LPEX actions**

**Enter key combination and action name and click Set**

**c == Ctrl  
s == Shift  
a == Alt**

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## Help for LPEX Actions

**Default editor actions**

The editor has an extensive set of edit actions which may be assigned to keys, mouse events, toolbar buttons, and pulldown and pop-up menu items.

Actions differ from commands in that they do not accept parameters, and have an availability state associated with them. The availability state determines, for example, whether a menu item associated with an action should be enabled or not.

The underlying implementation of many actions consists of invoking editor commands. You can redefine actions to suit your editor application, and reimplement them by invoking default or user-defined editor commands with the appropriate parameters. For example, an editor application that handles files located on a remote system, may redefine the `get`, `save`, and `saveAs` actions to display a file dialog for the remote system, and call the appropriate editor command with a local copy of the selected file as parameter.

Note that if a default editor command has been redefined for the current view, the redefined command may be called. For example, by redefining the `processPrefix` command, which is called by the `processPrefix` action, an editor application may extend or modify the set of prefix commands available in an editor profile.

The default editor actions are listed below.

**appendToActionArgument** The `appendToActionArgument` action appends the character that is associated with the current key to the `actionArgument` parameter.

**backSpace** The `backSpace` action does one of the following:

- If the cursor is at the top of the document, there are no visible lines, the cursor is on a show element, or the view is read only, nothing is done.
- If there is a stream selection in the current view, the marked text is deleted.
- If the cursor is not at the start of a line, the cursor is moved one character to the left, and the character at the new cursor position is deleted.
- If the cursor is at the start of a line, the cursor is moved to the end of the previous visible line that is not a show element. The new current line is then joined with the old current line.

The `backSpace` action uses the value of the `actionRepeat` parameter to determine how many characters should be deleted. If `actionRepeat` is negative, the `backSpace` action behaves the same as the `delete` action does when `actionRepeat` is positive. If more than one character is deleted, the deleted text is added to the kill ring.

**backSpaceInLine** The `backSpaceInLine` action is similar to the `backSpace` action, but its operation is restricted to the current line. No lines are joined.

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All LPEX actions are documented in the online help. Press F1 in the Action entry field on preference page.

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## Remote Systems Preferences

**Control size of (and clear) temporary file cache (files are stored in local project during editing).**

**Settings specific to transferring and editing IFS files (binary, text, which editor).**

**General RSE preferences**

System Type	Enabled	Default User ID	Description
iSeries	true		iSeries native operating system (OS/400 or E/OS)
Windows	true		Any version of Microsoft Windows
Linux	true		Any distribution of Linux
Power Linux	true		Linux: running on PowerPC hardware
Unix	true		Any distribution of Unix
ADX	true		IBM ADX operating system
Local	true		Local file system on this computer

Show connection names prefixed by profile name  
 Show filter pools in Remote Systems view  
 Show "New Connection" prompt in Remote Systems view  
 Show warning when client and server are mismatched levels  
 Re-open Remote Systems view to previous state  
 Use cached information to restore the Remote Systems view  
 Use deferred queries in the Remote Systems view  
 Cascade user actions and compile commands by profile

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## RSE LPEX Preferences

General i5/OS settings for LPEX editor

i5/OS Language specific settings for LPEX editor

Dialog when opening a member and autosave backup exists

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## User Defined Actions

- User-Defined Actions ... like PDM!
  - Right-click on iSeries Objects -> Work With
    - User Actions
      - Create, delete or change user-defined actions
      - Scope them so you only see them when appropriate
    - Named Types
      - Create named types to scope actions against
      - EG. "RPG" might be RPG + RPGLE + SQLRPGLE
- ... and even beyond PDM!
  - Libraries, objects and members
  - Jobs
  - IFS folders and files

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## Defining User Actions

**PDM-like substitution variables**

- BA - Object attribute
- BB - List type: X for library lists, L for libraries, O for objects, M for members
- BC - Name of this user action
- BD - Object or member last-modified date
- BE - Run in batch. \*YES or \*NO. From Command Execution properties
- BG - Job description library, from Command Execution properties
- BH - Job description name, from Command Execution properties
- BJ - Job description library/name, from Command Execution properties
- BK - Job description library/name, from Command Execution properties
- BL - Object or member library name
- BM - File name of temporary member, containing selected resource name
- BN - Library name of temporary member, containing selected resource name
- BO - Object library, from Command Execution properties
- BP - Compile in batch. \*YES or \*NO. From Command Execution properties
- BR - Replace object when compiling. \*YES or \*NO. From Command Execution properties
- BS - Object or member type without asterisk
- BT - Object or member type with asterisk
- BU - User ID used to make the connection
- BX - Object or member text, in single quotes
- BZ - Connection name

**Work With User Actions**

Parent profile: PhilCoulthard

Action name: Add to Library List  
 Comment: Add selected library to lib list  
 Command: Normal command

ADDLIBLE &N

Insert variable... Edit... Browse...  
 Prompt...

Prompt first  Refresh after  Show action  
 Single selection only  Invoke once

Resource types for **Lots of options**

Defined Types	Selected Types
ALL	LIB
CMD	
FILE	
FILE_DATA	
FILE_DSPF	
FILE_MBR5	
FILE_PRTF	

LIB: \*LIB:\* **Fine-grained scoping to named types**

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## Running User Actions

**Add Library List Entry (ADDLIBL)**

Library: CODELAB Name  
 Library list position: \*FIRST  
 List position: \*FIRST  
 Reference library: Name

Advanced  All Parameters  Keywords

ADDLIBL LIB(CODELAB)

OK Restore defaults Cancel

**iSeries Commands Log**

My iSeries

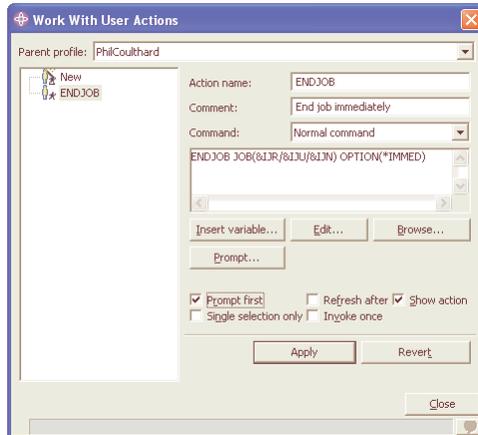
```
ADDLIBL LIB(CODELAB)
Library CODELAB added to library list.
Cause . . . . . If the ADDLIBL command was used, CODELAB was added to the user library list. If the CHG3SYSLIBL
command was used, CODELAB was added to the system portion of the library list.
```

Command Normal Prompt... Run

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## User Actions for Jobs

- Yes, you can create user actions for Jobs too!

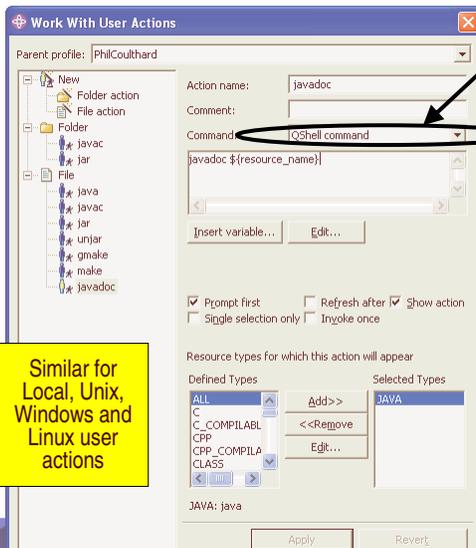


Substitution variables for Job actions

&B - List type: X for library lists, L for libraries, O for objects, M for members, J  
 &C - Name of this user action  
 &E - Run in batch. \*YES or \*NO. From Command Execution properties  
 &G - Job description library, from Command Execution properties  
 &H - Job description name, from Command Execution properties  
 &JN - Job name, unqualified. &N is qualified  
 &JR - Job number  
 &JS - Job status  
 &JU - Job user  
 &S1 - SBMJOB additional parameters. From Command Execution properties  
 &J - Job description library/name, from Command Execution properties  
 &MF - File name of temporary member, containing selected resource names. Or  
 &ML - Library name of temporary member, containing selected resource names.  
 &MM - Member name of temporary member, containing selected resource name  
 &N - Name of selected resource  
 &O - Object library, from Command Execution properties  
 &P - Compile in batch. \*YES or \*NO. From Command Execution properties  
 &R - Replace object when compiling. \*YES or \*NO. From Command Execution pr  
 &U - User ID used to make the connection  
 &Z - Connection name

## User Actions for IFS

- And even IFS folder and files



You can choose between QShell commands or QSYS commands!

The substitution variables change, depending on command type

Similar for Local, Unix, Windows and Linux user actions

For QSYS cmds

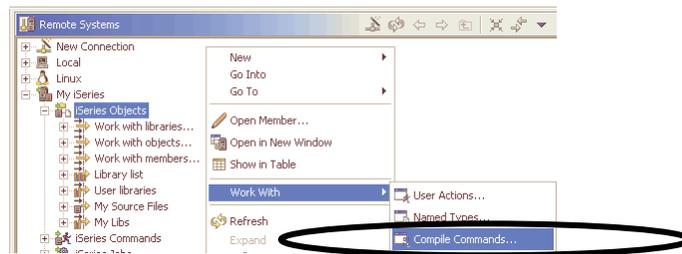
For QShell cmds

&B - I for IFS  
 &C - Name of this user action  
 &D - File or folder last-modified date  
 &E - Run in batch. \*YES or \*NO. From Command Execution pr  
 &FCN - Name of parent folder containing selected file or folder  
 &FCP - Fully qualified path of parent folder, including name of  
 &FNE - Extension part of the name of the selected file  
 &FNR - Name of selected file without the extension  
 &FFP - Fully qualified path of selected file or folder, including ne  
 &G - Job description library, from Command Execution propert

\${connection\_name} - The name of the connection expanded  
 \${container\_name} - Name of folder containing selected resou  
 \${container\_path} - Path of folder containing selected resour  
 \${local\_hostname} - Local workstation host name  
 \${local\_ip} - Local workstation IP address  
 \${resource\_date} - Last modified date of selected resource  
 \${resource\_name\_ext} - Extension part of the name of the se  
 \${resource\_name\_root} - Name of selected resource without  
 \${resource\_name} - Name of selected resource, unqualified  
 \${resource\_path\_drive} - Drive letter on Windows, empty stri

## Work With Compile Commands

- You can change IBM or vendor supplied compile commands, and add your own



## Customizing Compile Commands

**Create new or edit existing** (points to 'New command' and 'CRTBNDRPG')

**Commands are scoped by member type** (points to 'Member type: RPGLE')

**Brings up larger window for editing** (points to the main command text area)

**Browse iSeries for \*CMD object** (points to 'Browse...')

**Subset of PDM substitution variables allowed** (points to the 'Command:' field)

**Note: your command must contain "EVENTF" and "SRCMBR(member\_name)" for RSE to be able to retrieve compile feedback.**

**Legend:**  
 &F - Name of file containing selected member  
 &L - Object or member library name  
 &N - Name of selected resource  
 &O - Object library, from Command Execution properties  
 &R - Replace object when compiling. \*YES or \*NO. From Command  
 &X - Object or member text, in single quotes

# Running New Compile Command

ID	Message	Severity	Line	Location	Connection
RNS9308	Compilation stopped. Severity 40 errors found in program.	50	0	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF2120	External descriptions for file MSTDSP not found; file is ignored.	40	27	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF2120	External descriptions for file PRJNST not found; file is ignored.	40	29	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF2120	External descriptions for file RSNMST not found; file is ignored.	40	30	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF7030	The name or indicator ACODE is not defined.	30	103	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF7030	The name or indicator EMPAPL is not defined.	30	54	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF7030	The name or indicator PRCDE is not defined.	30	257	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries
RNF7030	The name or indicator PRCMP is not defined.	30	264	CODELAB/QRPGLESRC(PAYROLLG)	My iSeries

# Preferences For User Actions and Compile Cmds

These are global preferences, they can also be set per RSE connection

**Command Execution**

Command Execution Preferences

Preferences for compiles and user action variables

Object library: \*SRCLIB **&O var**

Replace object **&R var**

Compile in batch **&P var**

Preferences for batch compiles, commands, and user action variables

Job description library: \*LIBL **&H var**

Job description: \*USRPRF **&G var**

SEMJOB additional parameters: **&ISJ var**

Preferences only for compile commands

Compile member types in this order:

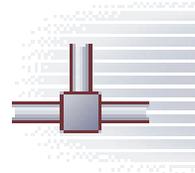
PF  
LF  
DSPF  
PRTF  
ICPF  
RPGLE  
CLLE

Preferences only for user action variables

Run in batch **&E var**

Restore Defaults Apply

## What is an RSE “Connection”?



- Represents a remote system
  - Given a display name
  - Multiple connections to one system permitted
  
- Each connection can be customized with its own:
  - i5/OS user profile
  - Library list and environment variables
  - Command execution parameters
    - Object library for compiles
    - JOBD for batch compiles / commands
  - Filters and filter pools
  
- Try thinking of a connection as a development project instead of a remote system
  - Order Entry Application
  - Inventory Management Application

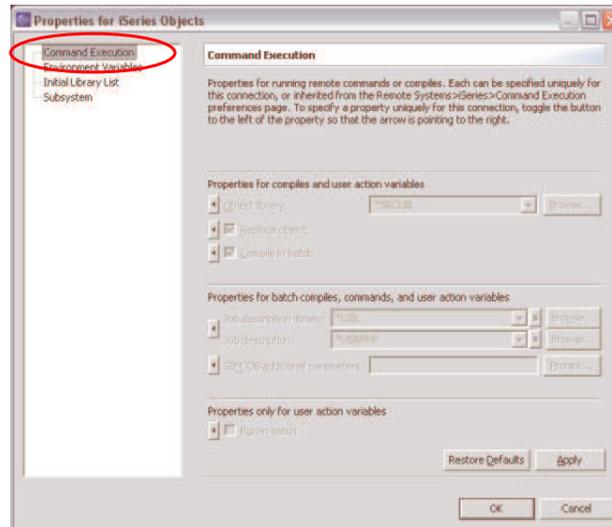
## Customizing a Connection

The screenshot shows the 'Properties for iSeries Objects' dialog box with the 'Initial Library List' tab selected. The 'Initial Library List' section contains a table with the following data:

Library	Library Position
COULTHAR	*LAST
FARR	*LAST
IWEISS	*LAST
WEISS	*LAST

Below the table, the 'Current library:' dropdown is set to '\*USRPRF'. The 'Initial command:' field is empty. Buttons for 'Remove', 'Move Up', and 'Move Down' are visible to the right of the table. At the bottom of the dialog are 'Restore Defaults', 'Apply', 'OK', and 'Cancel' buttons.

## Customizing a Connection - 2

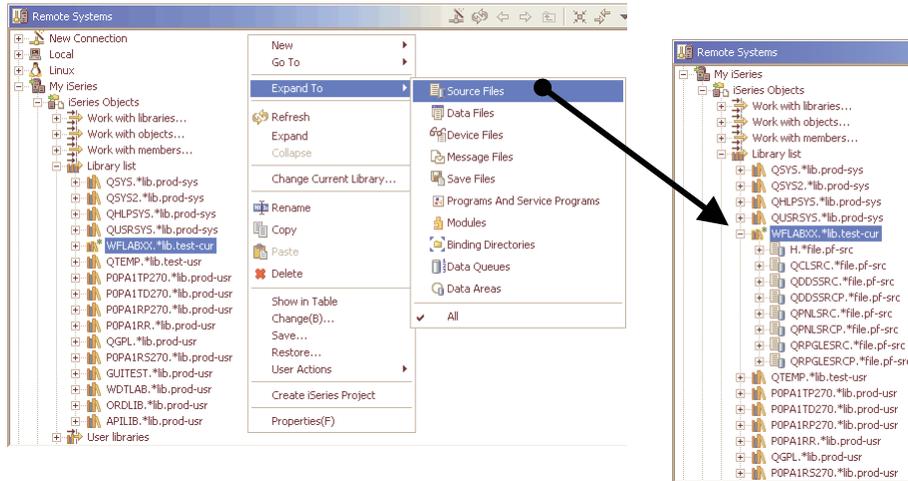


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## \*LIB Expand To → For Quick Filtering

Quick Tip



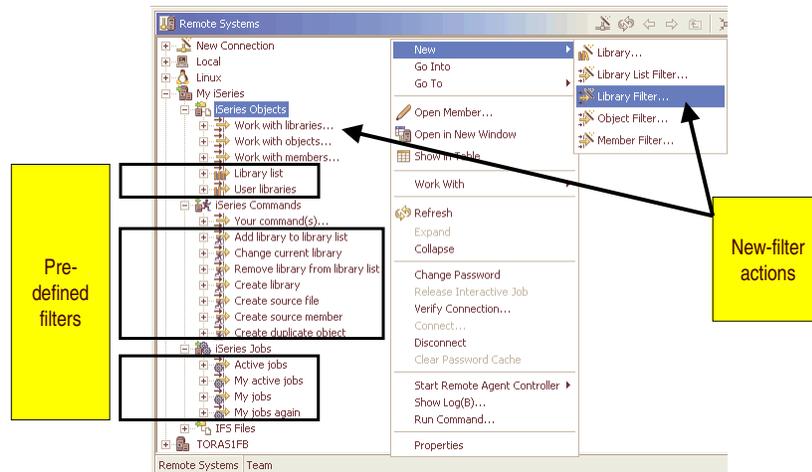
## Drilling Down

- Typically we start using the RSE by just expanding:
  - Expand Library list to see libraries on lib list
  - Expand a library to see all objects in it
    - Expand a source file to see members in it
  - Expand Home directory to see folders in \home in IFS
    - Expand a folder to see all folders and files in it
    - And so on
- But often this produces lists that are too big
  - Its unwieldy to scroll through thousands of things
  - You really want to keep lists small, to a few hundred at most

## Introducing Filters

- Eventually you will need to see a subsetting list
  - Using criteria like generic names, types and attributes
  - All subsystems (nodes under a connection) support **“filters”**
    - Libraries, objects, members, jobs, IFS folders and files
    - These allow fine-grained control over what is shown in the RSE.
- To create a filter, right click on any subsystem and select New -> *Filter Type*
  - Or use the fastpath Work With *Type ...* prompts under iSeries Objects

## Introducing Filters



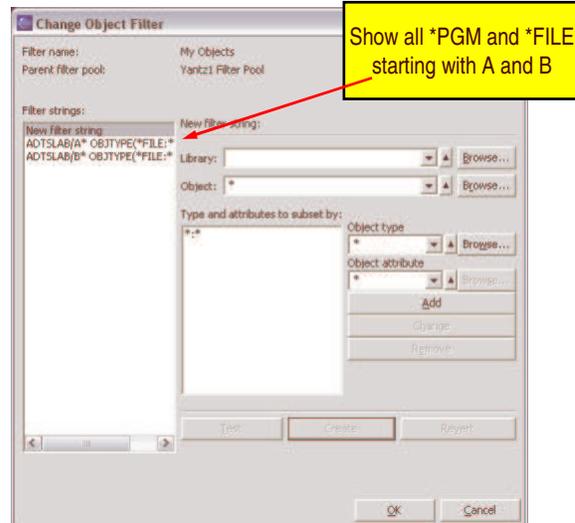
## RSE filters for iSeries Objects

- Library filters
  - Specify simple, generic or special library names
- Object filters
  - Specify simple / generic object names, lib-qualified
    - Library name can be simple, generic or special
    - Object name can be simple or generic
  - Specify simple / generic object types and attributes
    - Can specify one or more type:attribute pairs (OR operation)
- Member filters
  - Specify simple / generic member names, lib / file-qualified
  - Specify simple / generic member types
    - Can specify one or more member types (OR operation)

## Changing Filters

Filters are really made up of 1 or more filter strings. You can add additional filter strings in the change dialog.

This can allow you to create filters that capture exactly the objects or members you are interested in.



## Filter Pools – More Control Over Filters

- Eventually you will have too many filters
  - This is a good thing, means you are using the RSE correctly
- Time to turn on “Show Filter Pools”
  - Filter pools are just groups of filters
  - Allow you to group filters by project, release, connection, task, etc...
  - Expanding subsystems will then first show filter pools
    - Expanding a filter pool shows filters
- RSE creates a “default filter pool”
  - All filters go here until you create your own filter pools
- Connections reference filter pools
  - Multiple connections can reference the same filter pool

## Show Filter Pools

The screenshot shows the 'Remote Systems' window with a context menu open over the 'MySeries Objects' folder. The 'Show Filter Pools' option is highlighted. Arrows point from this menu item to the 'MySeries Objects' folder in the right-hand view, which now displays a 'MySeries Filter Pool' sub-folder. Below the screenshot, three yellow boxes explain the view changes:

- Connections  
Subsystems  
Filters
- Connections  
Subsystems  
Filter Pools  
Filters
- Show Filter Pools changes the view to show filter pools first, then filters

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## Work With Filter Pools

In Show Filter Pools mode, there are two new actions on subsystems like iSeries Objects:

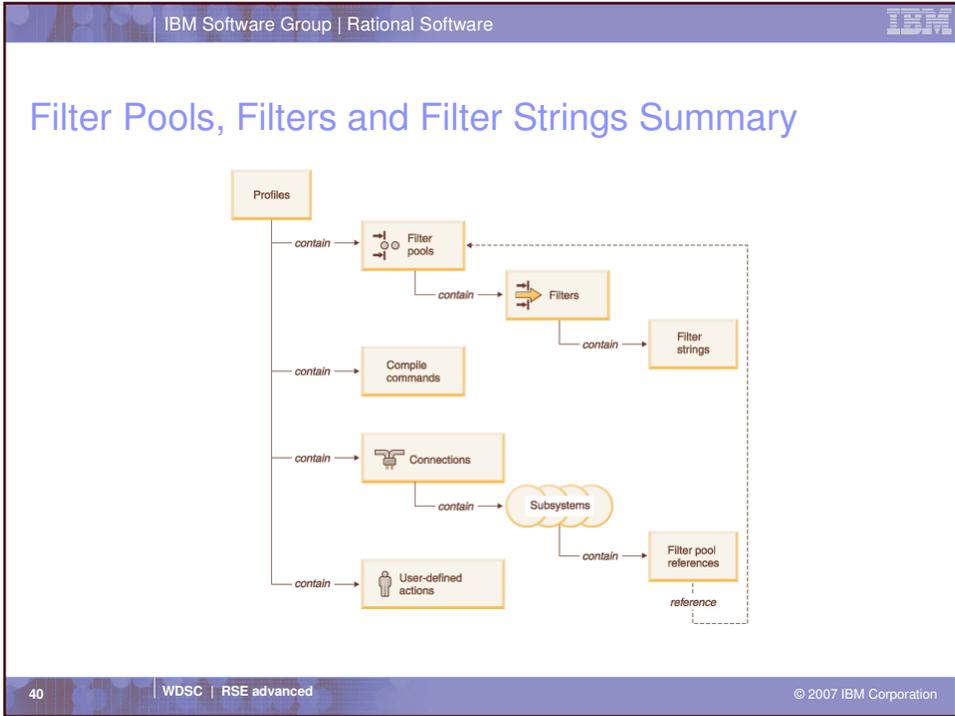
1. Work With Filter Pools
2. Select Filter Pools

Profiles will be covered shortly

1. WW Filter Pools: One stop shopping for filter pool management

2. Select Filter Pools: Easily manage which pools this connection references

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## Running Commands in RSE

- There are three ways to run i5/OS commands in RSE
  - Normal -> runs in RSE batch job (with adopted user ID)
  - Batch -> runs via SBMJOB (using preferences for JOBD, etc)
  - Interactive -> runs in interactive job (you must do STRRSESVR)
- You will see this prompt in many places:
  - When defining User Actions
  - When defining Compile Commands
  - When running commands in iSeries Command log view or Table view

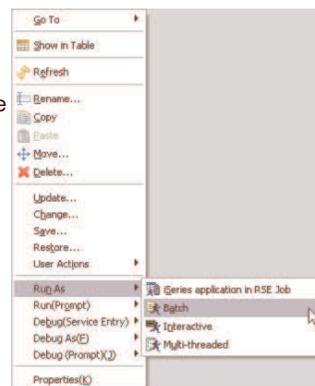


## Running Interactive Programs

- Interactive programs / commands require a 5250 emulator
  - WDSC does not ship an emulator
  - Originally included i5/OS “STRRSESVR” command to associate emulator with RSE connection for running programs from RSE
    - This was added to make it easy to debug interactive applications
    - No longer required with Service Entry Points
      - 56CB 404596 WDSc: The Integrated iSeries Debugger
- Suggestion:
  - Don't use STRRSESVR anymore
  - To run / debug your 5250 programs
    - Open an emulator and run them

## Launch Configurations

- Two main ways to run or debug a program
  1. Single click actions
    - Right click on Program and select one of the Run As or Debug As actions
    - Easy to use
    - Cannot specify parameters and other information
  2. Launch Configurations
    - Define all information for running or debugging your program
    - Saved so it can be easily re-run



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## Launch Configurations

Different tabs for specifying what \*PGMs and \*SRVPGMs to debug and the command to start the application

Specify source lookup path for debugger

Different types of launch configurations

Allow debugger to debug programs accessing files in PROD libraries

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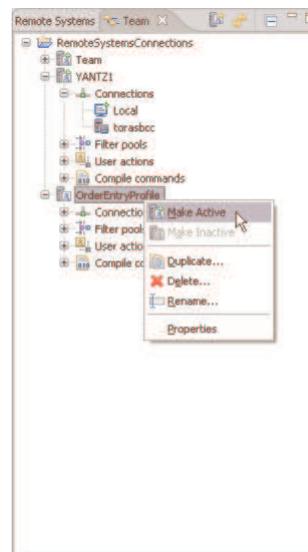
## Profiles

- The RSE is designed for team sharing
  - Connections
  - Filter pools
  - User-defined actions
  - Compile commands
- One person can setup environment and share with others
- Team sharing is enabled by profiles
  - All connections, filter pools, user actions are scoped per profile
    - Each profile is a folder within the RSE project
    - All data stored within subfolders
  - RSE project (“RemoteSystemsConnections”) can be shared with any workbench SCM provider
    - CVS, Subversion, Rational ClearCase

## Team View

- RSE Team View lets you work with profiles
  - Create and delete profiles
  - Make profiles active
    - Information owned by profile shows in RSE
  - Make profiles inactive
    - Information not shown in RSE
  - Associate project with change management repository
  - Synchronize changes

Remember to backup the RemoteSystemsConnections project regularly! This contains all your RSE customizations (connections, filters, filter pools, UDA, compile commands)



## Agenda

- WDCS Packaging and Installing WDCS “Lite”
- Customizing the Workbench
- Filters and filter pools
- Running Commands and Launch Configurations
- Working in a Team Environment
- **iSeries Projects**
- Working Disconnected

## RSE and iSeries Projects

- Remote System Explorer (RSE)
  - Designed to be familiar to PDE / SEU programmer
  - Remote edit, verify, compile, run / debug
  - Source members are still kept on the iSeries
  - Use existing OS/400 source configuration management (SCM) providers
- iSeries Projects
  - Designed to be similar to development of Web, Java, and XML in the workbench
  - Source is kept local on the PC in the workspace
  - Local edit and verify then push changes and build on remote system
  - Use any workbench based SCM provider
    - iSeries vendors or CVS, Rational ClearCase, PVCS, ...

## Why use iSeries projects?

- Use for disconnected development
  - If you want to work on source while you're disconnected from the System i
    - On the train
    - At home on the weekend (sorry)
- Use for structured development
  - Organize development into “projects”, just like you would for Web or Java projects
  - A project holds the required source and you build the project
  - Easy to develop and maintain versus having source in various locations
  - Source Change Management (SCM)
    - Rational ClearCase, CVS, Subversion

iSeries Projects Perspective

The screenshot displays the Rational Software Environment interface for iSeries projects. The main window shows a project named 'ITEMPROCS.SQLRPGLE' with a source editor displaying RPGLE code. The interface includes several key components:

- iSeries Project Navigator:** Located on the left, it shows a hierarchical tree of project files and folders, including 'Order Entry Application', 'QQLSRC', 'COMPILE.CLLE', 'QDOSSRC', 'ORDENTD.DSPF', 'SLTCLSTD.DSPF', 'SLTPARTD.DSPF', 'QPMLSRC', 'ORDENTRPNL.PNLGRP', 'QPPLESRC', 'CUSTOMER.RPGLE', 'ITEMPROCS.SQLRPGLE', 'ORDENTR.RPGLE', and 'PROTOTYPES.RPGLE'.
- Remote System Explorer:** Located at the bottom left, it shows a tree of remote system objects, including 'Local', 'Series Objects', 'Series Commands', 'Series Jobs', and 'IFS Files'.
- Series Job Status:** Located at the bottom right, it displays a table of job execution details.

Date/Time Submitted	Job	Connection	Status	Task
Apr 10, 2007 11:32:00 AM	347462/NANTZI/NANTZI	torasbcc	*OUTQ	Compile
Apr 10, 2007 11:32:00 AM	347463/NANTZI/NANTZI	torasbcc	*OUTQ	Compile
Apr 10, 2007 11:32:00 AM	347464/NANTZI/NANTZI	torasbcc	*ACTIVE	Compile

## iSeries Project Library, files, members

- iSeries Project
  - Each iSeries project is associated with a single iSeries library
  - 1 to 1 association
- iSeries Source Physical File
  - Source physical files represented as folders in the project
  - CCSID, record length, IGC data and description
- iSeries Member
  - Members stored as files within “source” folders
  - Uses format: memberName.membertype
    - ORDRENT. RPGLE

## Setting Up Your iSeries Project

- Multiple ways to setup an iSeries project
  - Using the workbench “New” wizards (under iSeries > Local)
    - Create new projects, source files and members using wizards
  - Add existing members using the “Add to Project” actions
  - Using actions from the RSE
    - “Create iSeries Project” action on libraries
    - “Add To iSeries Project” action on source files and members
    - “Make Available Offline” action on source files and members



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## Project "Show Remote Objects" Mode

Currently showing only local resources

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## Project "Show Remote Objects" Mode

Now showing both local and resources

To add a remote member to the project, select **Add To Project**

To do actions against remote objects, use **Show In Remote Systems View**

**(Remote) =>**  
 => only exists in associated library

**(Local/Remote) =>**  
 => exists locally and in associated lib

**(Local/Remote) =>**  
 => conflict between local and remote

**otherwise =>**  
 => only exists locally

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## Build Styles

- Specify how to build the iSeries project on the remote system
- Three IBM supplied build styles
  - CL program
    - Automatically generate COMPILE.CLLE in a source folder of your choice. This will be used to do the build on the host.
  - Command
    - Execute user specified command to do the build
  - \*NONE
    - No build style
    - Good if you just want to do single member compiles
- ISVs can plug-in additional build styles

## Build Styles

The screenshot displays the 'Properties for Order Entry Application' dialog box. The 'iSeries Build' tab is active, showing a list of build styles: 'CL Program', 'Command', and '\*NONE'. A red arrow points from 'CL Program' to the 'CL Program Build Style Configuration' dialog, which is open. This dialog has a 'Build Source File' field containing 'QCLSRC' and two checked options: 'Automatically generate COMPILE.CLLE prior to each build' and 'Automatically push all changed members prior to build'. Another red arrow points from 'Command' to the 'Command Build Style Configuration' dialog, which is also open. This dialog has an empty 'Build Command' field and the 'Automatically push all changed members prior to build' checkbox is unchecked.

## Project Build

The screenshot shows the Rational Software interface. A context menu is open over a project tree, with 'Submit Build' selected. A 'Progress Information' dialog box is displayed in the foreground, showing 'Pushing Changed Resources.' and a progress bar for 'WSDCEMO\QRPGLSRC(CUSTOMER)'. A yellow callout box contains the text: 'After editing, you can push and build your changes'.

## iSeries Build Job Status

The screenshot shows the 'iSeries Job Status' window. It contains a table with columns: Date/Time Submitted, Job, Connection, Status, and Task. A context menu is open over the table, showing options like 'Remove', 'End', 'Hold', 'Release', 'Display job log', 'User Actions', 'Debug As', 'Properties', and 'Task Actions'. A sub-menu for 'Task Actions' is open, showing 'Cancel' and 'Retrieve Errors'. Annotations include: 'Job where build is running' pointing to the Job column, 'Status of the build' pointing to the Status column, 'Refresh interval determines how frequently status is updated' pointing to the 'Refresh Interval: 30 seconds' field, and 'Retrieve errors from build to the iSeries Error List' pointing to the 'Retrieve Errors' option.

Date/Time Submitted	Job	Connection	Status	Task
Sep 14, 2005 2:00:00 PM	389165/YANTZI/YANTZI	TORAS1FB	*OUTQ	TORAS1FB_WSDCEMO Build
Sep 14, 2005 2:00:00 PM	389168/YANTZI/YANTZI	TORAS1FB	*ACTIVE	TORAS1FB_WSDCEMO Build

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## iSeries Error List

The screenshot shows the 'iSeries Error List' window with the following table:

ID	Message	Se...	Line	Location	Connection
RNS9308	Compilation stopped. Severity 30 errors found in pr...	50	0	WDSCDEMO/QRPGLES...	TORAS1FB
RNF7503	Expression contains an operand that is not defined.	30	24	WDSCDEMO/QRPGLES...	TORAS1FB
RNF5014	Operation code is not valid; specification is ignored.	30	22	WDSCDEMO/QRPGLES...	TORAS1FB
RNF7030	The name or indicator FEEDBACK is not defined.	30	24	WDSCDEMO/QRPGLES...	TORAS1FB
RNF7031	The name or indicator IID is not referenced.	00	1	WDSCDEMO/QRPGLES...	TORAS1FB
RNF7031	The name or indicator INAME is not referenced.	00	2	WDSCDEMO/QRPGLES...	TORAS1FB
RNF7031	The name or indicator IPRICE is not referenced.	00	3	WDSCDEMO/QRPGLES...	TORAS1FB
RNF7031	The name or indicator IDATA is not referenced.	00	4	WDSCDEMO/QRPGLES...	TORAS1FB
CPD0791	No labels used in program.	00	13	WDSCDEMO/QLCLSRC(...	TORAS1FB
RNF7066	Record-Format-TRPCD not used for input or output.	00	6	WDSCDEMO/QRPGLES...	TORAS1FB

Callouts in the image point to:

- Error Message:** Points to the 'Message' column.
- Severity of Error:** Points to the 'Se...' column.
- Line that caused error:** Points to the 'Line' column.
- Member with error:** Points to the 'Location' column.

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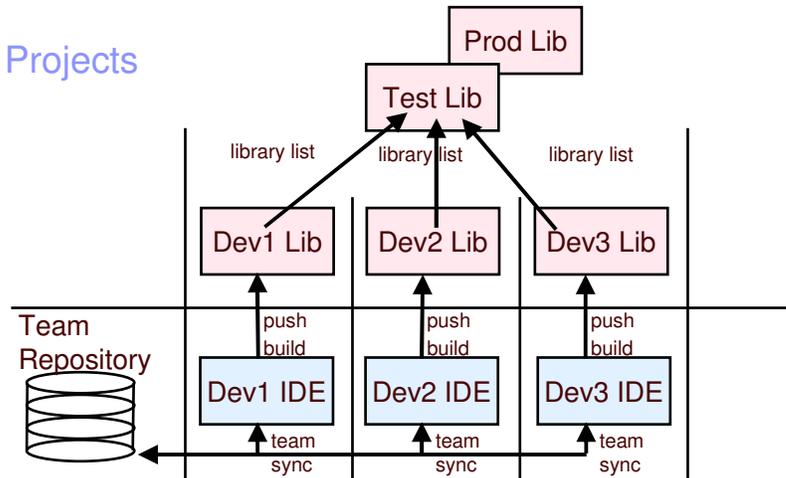
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## iSeries Projects – New Features in V7.0

- Decorator support
  - Decorators are icons and text added to the navigator views to show some state information about an object
    - Checked out, modified, etc..
  - iSeries Project Navigator now displays all workbench decorators
- Automatic removal of sequence numbers and timestamp
  - Removed on download, added on upload
  - Not needed when using change management system
    - In fact they can cause problems
- Save file support
  - WDSC Advanced Edition only
  - Allows savefiles to be stored in iSeries projects
  - Savefiles can then be added to stream file based SCM repositories

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## Using Projects



## Agenda

- WDCS Packaging and Installing WDCS “Lite”
- Customizing the Workbench
- Filters and filter pools
- Running Commands and Launch Configurations
- Working in a Team Environment
- iSeries Projects
- **Working Disconnected**

## Working disconnected

### What you *can* do while disconnected

- ✓ Edit local and offline source files / mbrs
- ✓ Syntax check RPG, COBOL, DDS
- ✓ Syntax check CL for cached commands
  - ✓ Prompt RPG and DDS
  - ✓ Prompt CL for cached commands
- ✓ Access language help for RPG, COBOL, DDS
  - ✓ Access CL help for cached commands
- ✓ Verify RPG, COBOL, DDS for those members that are cached

### What you *cannot* do while disconnected

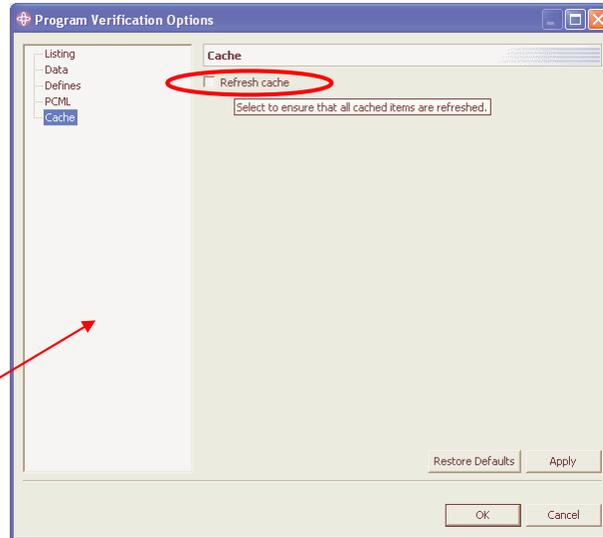
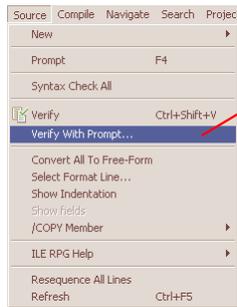
- ✓ Edit, design or compile host source members
  - ✓ Run or debug host programs
  - ✓ Run host commands
- ✓ Syntax check, prompt or F1 on CL commands not cached
  - ✓ Verify members not previously verified

## Caching

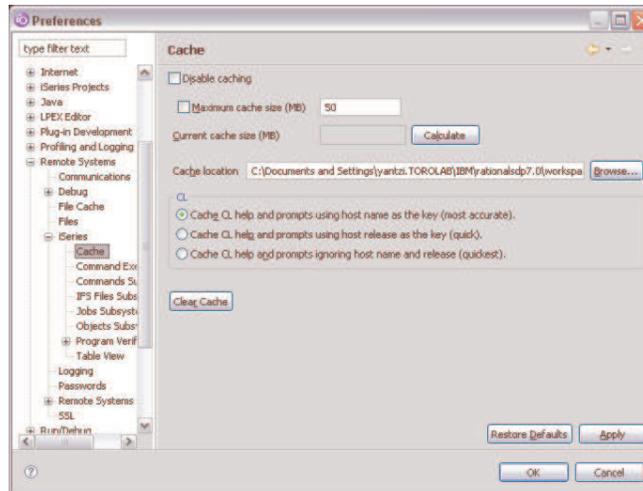
- What's cached?
  - Lists of libraries, objects and members
  - Physical, logical and display file descriptions
    - Required for verifier and outline view when using externally described files and data structures
  - Copy books
  - Lots of other stuff
    - Sort sequence tables, edit words, ...
- Refreshing the cache
  - Verify with "Refresh Cache" option turned on
  - Clear cache and then verify or refresh outline view
  - Rich click on \*FILE object and select "Cache File Descriptions"

## Caching

- Verify source member
- Caches information
- To update cache:
  - Select Verify (Prompt)
  - Select Refresh cache
  - Click OK



## Cache Settings



## Summary

- Remote System Explorer provides lots of great tools for RPG and COBOL development on System i
- The workbench is extremely customizable
  - Each developer can customize to suite their needs and style
  - Team leads can setup RSE connections, filters, actions and compile commands and share with others
  - It takes time to learn it all
- iSeries Projects provide
  - A structured development environment
  - Integration with stream file based SCM repositories
  - A way to work disconnected

## Additional Information

- **WDSC Homepage:** <http://ibm.com/software/awdtools/iseries>
  - Select Library link for Labs, Tutorials, Presentations
- **WDSC Development Team Blog**
  - <http://wdsc.wordpress.com>
- **WDSC midrange.com mailing list:**
  - <http://lists.midrange.com/mailman/listinfo/wdsci-l>
  - Or email: [WDSCI-L-request@midrange.com](mailto:WDSCI-L-request@midrange.com)
  - Archives: <http://archive.midrange.com/wdsci-l>
- **Newsgroup:**
  - <news://news.software.ibm.com/ibm.software.websphere.code400>

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### **Acknowledgement:**

- This presentation is a collaborative effort of the IBM Toronto iSeries Application Development presentation team, including work done by:  
Phil Coulthard, George Farr, Inge Weiss, Claus Weiss, and Don Yantzi

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